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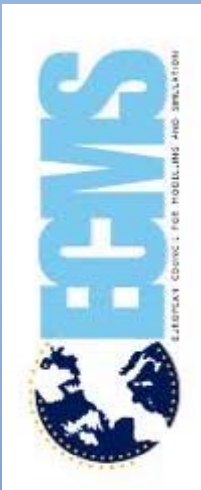
# Intelligent Traffic Lights to Reduce Vehicle Emissions

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# Outline

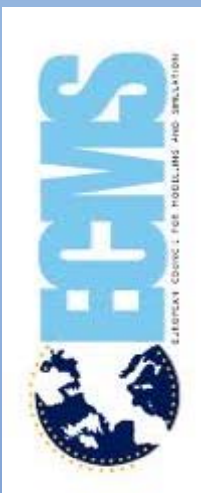
- Scope and motivation
- Model for fuel consumption
- The proposed system
- Decision algorithms
- Experimental results
- Conclusions



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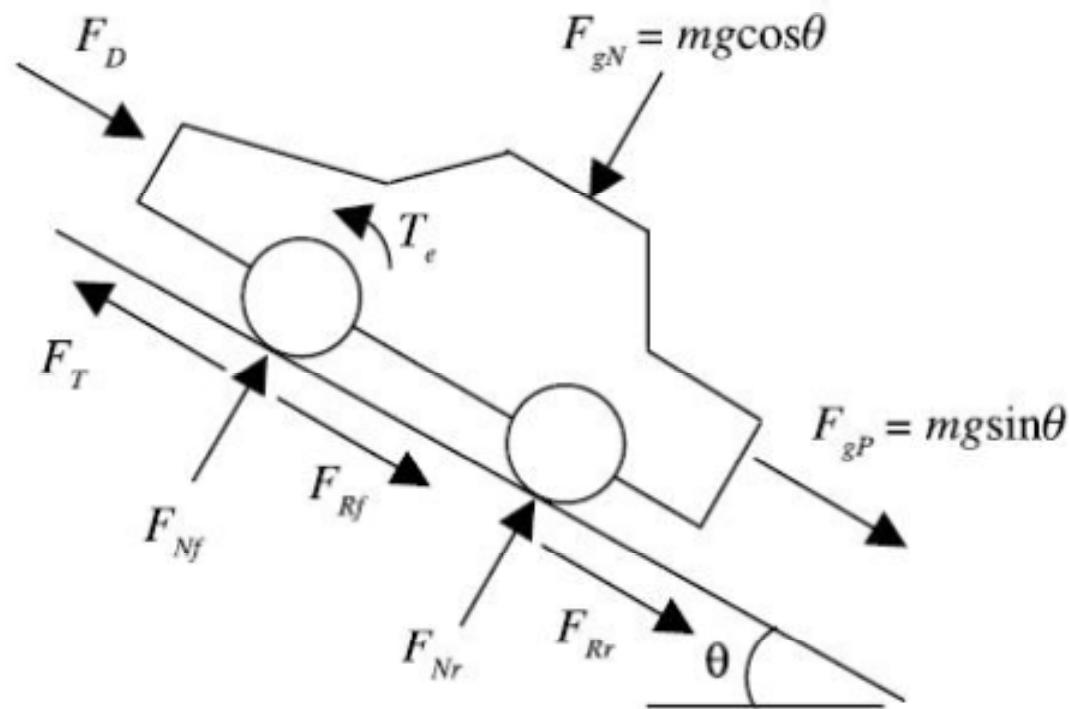
# Scope and Motivation

- Road transportation is a major source for emissions of carbon monoxide, carbon dioxide, hydrocarbons, and other organic compounds into the environment
  - Cars with petrol-driven internal combustion engines pollute
- Direct relation between the car's **emissions** and its **acceleration**
  - An accelerating car pollutes more than a non-speeding car
- Propose a system to guide driver's decisions as he/she approaches the traffic light
  - The goal = reduce vehicle emissions



# Model for Fuel Consumption (1)

- Input: characteristics of cars
- Output: recommended cruising speed
- Parameters: distance between traffic light and car
- Total normal force  $F_N$  
$$F_N = F_{Nf} + F_{Nr} = mg \cos \theta$$



# Model for Fuel Consumption (2)

- The engine generates torque, which when applied to the wheels causes them to rotate
- The force applied to the tires  $F_T$

$$F_T = T_w / r_w$$

Torque applied to the wheels  
wheel radius

- When the car is in motion, the aerodynamic drag force is a function of density  $\rho$ , frontal area  $A$ , the square of the velocity magnitude,  $v$ , and a drag coefficient,  $C_D$
- The rolling friction force  $F_R$

$$F_R = F_N * \mu_r$$

Total normal force  
the coefficient of rolling friction  
for the vehicle



# Model for Fuel Consumption (3)

- The total force that acts on the car parallel to the direction the car is driving,  $F_{total}$ , is equal to the sum of the forces due to engine torque, gravity, aerodynamic drag, and rolling friction:

$$F_{total} = \frac{T_W}{r_w} - \mu mg \cos \theta - mg \sin \theta - \frac{1}{2} C_D \rho v^2 A$$

- The acceleration of the car at any given time is the net force on the vehicle divided by the mass of the vehicle,  $m$ :

$$a = \frac{T_W}{r_w m} - \mu g \cos \theta - g \sin \theta - \frac{1}{2} \frac{C_D \rho v^2 A}{m}$$



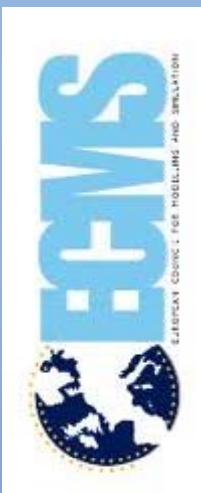
# Model for Fuel Consumption (4)

- The torque applied to the wheels of a car determines its acceleration.
  - Before the engine torque is applied to the wheels, it passes through a transmission.
  - The gears inside a transmission change the angular velocity and torque transferred from the engine.
  - There is also an additional set of gears between the transmission and the wheels.
  - The gear ratio of this final gearset is known as final drive ratio.
- Thus, the wheel torque,  $T_w$ , is equal to the engine torque,  $T_e$ , multiplied by the gear ratio,  $g_k$ , of whatever gear the car is in and the final drive ratio,  $G$

$$a = \frac{T_e g_k G}{r_w m} - \mu g \cos \theta - g \sin \theta - \frac{1}{2} \frac{C_D \rho v^2 A}{m}$$



# Model for Fuel Consumption (5)



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- If the tires roll on the ground without slipping (the "burn rubber" effect), the translational velocity of the car,  $v$ , can be related to the angular velocity of the wheel, and therefore to the engine turnover rate:

$$v = r_w \omega_w = \frac{r_w 2\pi \Omega_e}{60 g_k G}$$

- The engine torque,  $T_e$ , can be obtained from the torque curve of the engine. The curve can generally be modeled by three equations (units in N-m):

$$T_e = 220 \quad \longleftarrow \Omega_e \leq 1000$$

$$T_e = 0.025\Omega_e + 195 \quad \longleftarrow 1000 < \Omega_e < 4600$$

$$T_e = -0.032\Omega_e + 457.2 \quad \longleftarrow \Omega_e \geq 4600$$

- The general equation:

$$T_e = b\Omega_e + d$$



# Model for Fuel Consumption (6)

- Acceleration of the car as a function of the current velocity is:

$$a = \frac{60 g_k^2 G^2 b v}{2 \pi m r_w^2} + \frac{g_k G d}{m r_w} - \mu g \cos \theta - g \sin \theta - \frac{1}{2} \frac{C_D \rho v^2 A}{m}$$

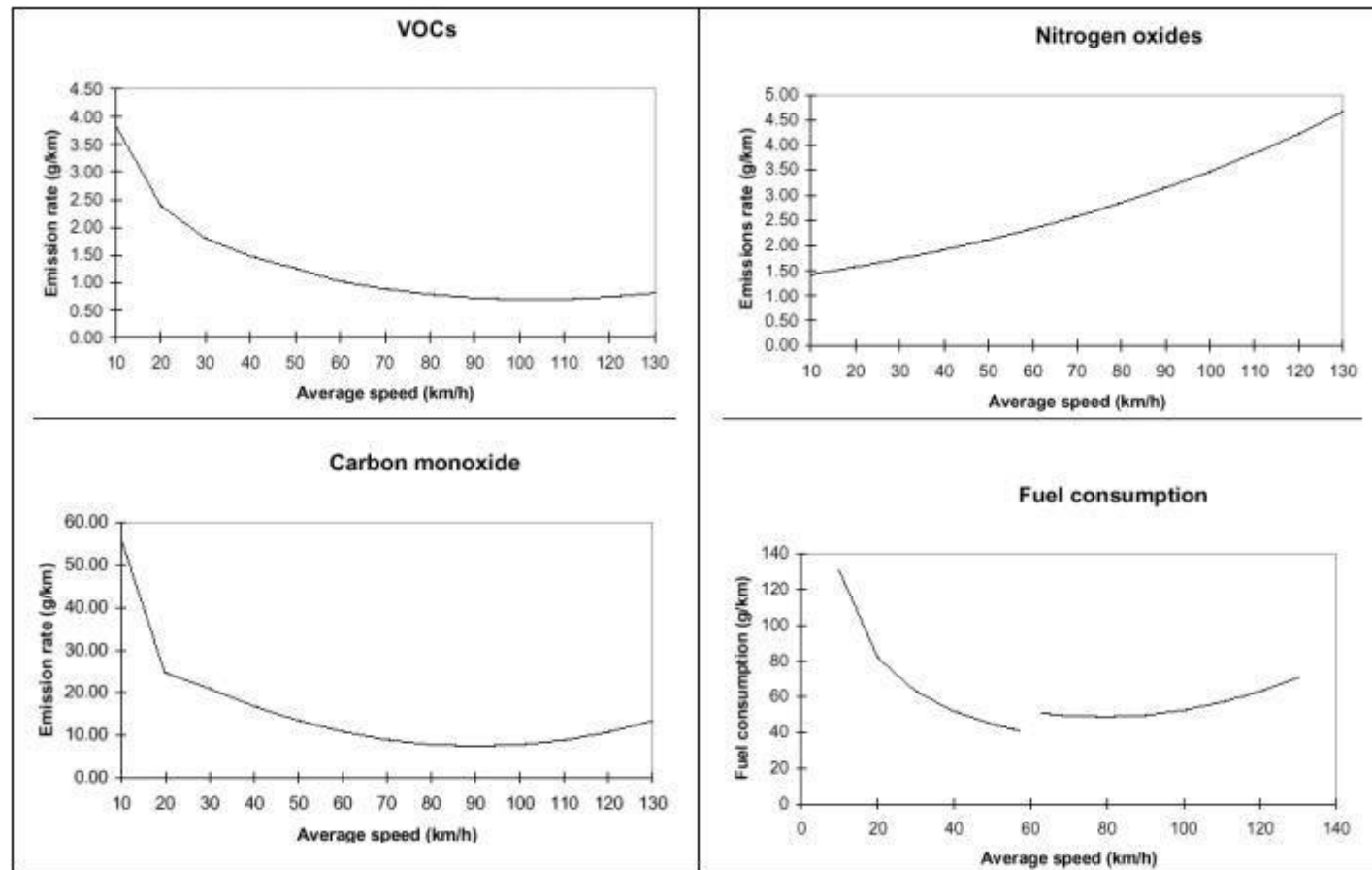
- We solved this differential equation using the fourth-order Runge-Kutta method
  - Typical parameters for the rolling friction coefficient (0.015), the average frontal area of a car (1.94 m<sup>2</sup>), the wheel radius (0.3186)
- The relation between speed and fuel consumption and emission rate is given by the Haworth and Symmons model<sup>1</sup>
  - Clearly shows that by accelerating or decelerating a car consumes relatively larger or smaller fuel quantities than it would consume normally

<sup>1</sup>Haworth, N.; M. Symmons. "Driving to reduce fuel consumption and improve road safety", Proc. Road Safety Research, Policing and Education Conference, Melbourne



# Model for Fuel Consumption (7)

- Typical emission rates for volatile organic compounds (Hydrocarbons - HC), carbon monoxide, nitrogen oxides and fuel consumption as a function of average speed for passenger cars conforming to ECE 15-04 regulations

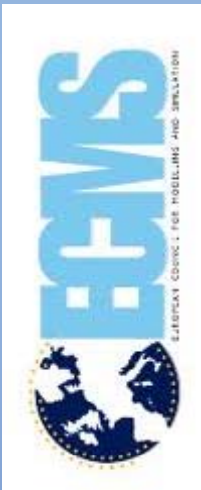


J. Rybicki, B. Scheuermann, W. Kiess, C. Lochert, P. Fallahi and M. Mauve, Challenge: Peers on wheels { A road to new traffic information systems, *Proc. of the 13th Annual ACM International Conference on Mobile Computing and Networking (MOBICOM)*, Montreal, Quebec, Canada, pp.215-221, 2007.



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# The proposed system



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- Assumption: intersection equipped with traffic light (TL) with wireless communication capabilities
- TL sends information to approaching vehicles
  - Periodically broadcasts data about the color and the time until it changes, for each segment of road it controls.
  - The broadcasted package contains in addition the local time, which is used for synchronization.
  - The problem of short range communication is resolved by letting cars re-broadcast further all received messages for a limited time period.
- The vehicle uses the received information as input for an algorithm that outputs a recommendation speed that optimizes the quantity of car's emissions
  - The algorithm is based on the computation of speed, movement, as well as fuel consumption

# Computing fuel consumption (1)

- To model fuel consumption and emissions (CO<sub>2</sub>, CO, HC, NO<sub>x</sub>), we extended the work of Akcelik and Besley (2003)
  - The qualities of their model are better reflected by the extensive study conducted in (Dia et al. 2007).
- The method to estimate the value of fuel consumed ( $mL$ ) or emissions produced ( $g$ ), in a time interval ( $\Delta t$ ), is given by:

[kg] is the mass of the vehicle (1400 kg on average for light vehicles in a city environment)

[m/s] is the vehicle's instantaneous velocity

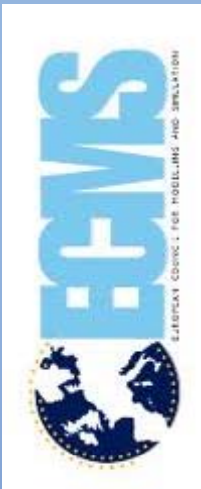
$$\Delta F = \left( f_i + \beta_1 R_T v + \left[ \frac{\beta_2 M_v a^2 v}{1000} \right]_{a>0} \right) \Delta t \quad \leftarrow R_T > 0$$

$$\Delta F = f_i \Delta t$$

$$\leftarrow R_T \leq 0$$

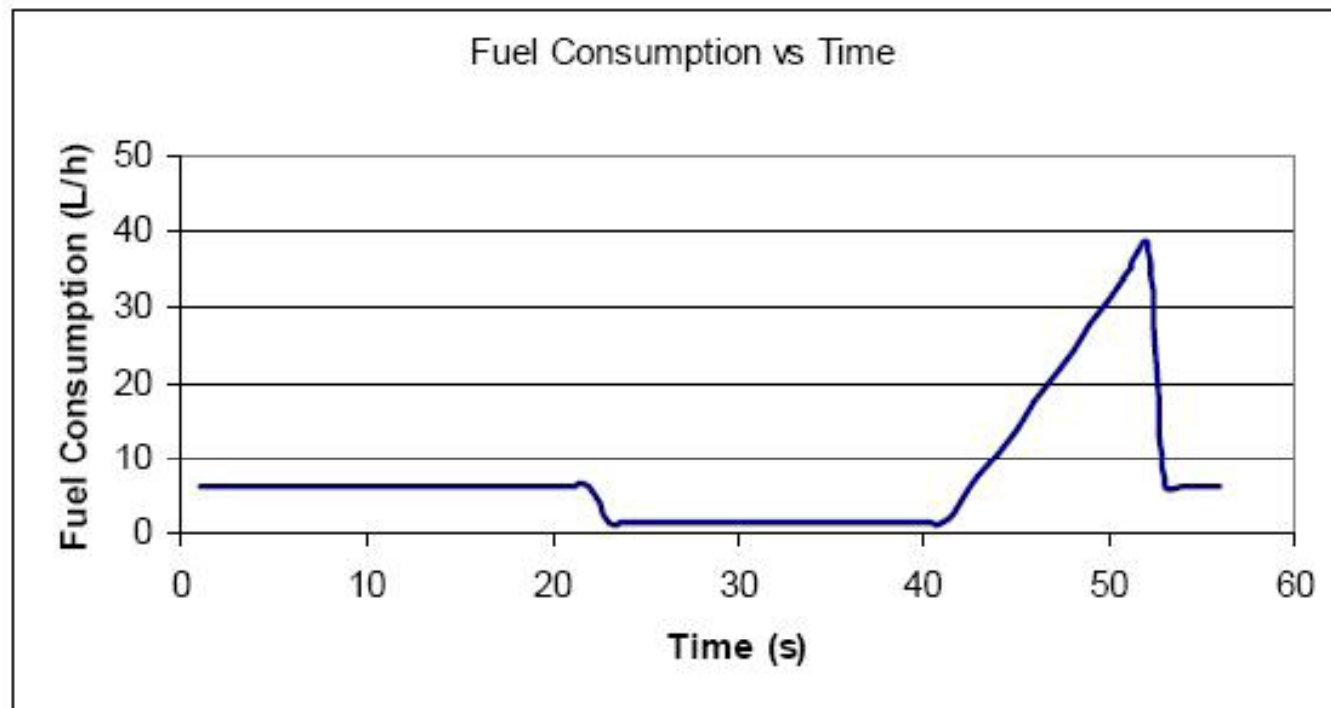
[kN] represents total force acting on a car, including air drag and rolling resistance

[mL or g] is the quantity consumed or gas emitted during a time interval



# Computing fuel consumption (2)

- Theoretical results for fuel consumption for vehicles passing through an intersection:

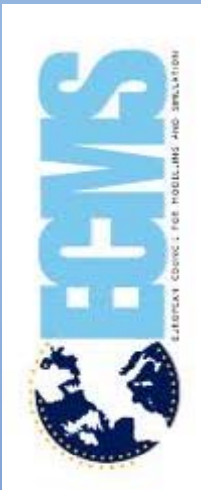


# Decision algorithm

- Algorithm for prediction of the movement of the car on a given distance or in a given amount of time
  - Estimates the future speed and position of the car
  - Uses parameters such as the delay to reach a certain speed, the acceleration style of the driver, the characteristics of the road (curves, slopes)
- If the car receives Green Light, we consider two scenarios:
  1. the driver accelerates to catch the green light,
  2. the driver slowly decelerated to stop at the red light
- The algorithm estimates the quantity of emissions for both two cases:
  - If the quantity of gases is smaller in the first case, it recommends the accelerating speed to the driver.
  - Otherwise, it recommends a full stop at the red light.



# The algorithm for Green Light, case 1



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```
1: car.distance ← 0 // the total distance traveled by the car
2: car.time ← 0 // the total time the car traveled
3: timeIncrement ← 0:06 // the time increment to apply runge-kutta
4: car.setMode("accelerate") // the driver accelerates
5: while car.distance < distanceToTrafficLight do
6:   neededSpeed ← (distanceToTrafficLight – car.distance) ÷
(greenTime – car.time)
7:   if neededSpeed > MaxSpeedAllowed then
8:     return // the driver cannot catch the green light
9:   end if
10:  if neededSpeed ≤ car.speed then
11:    car.setMode("cruise")
12:  end if
13:  car.updateSpeedAndLocation(timeIncrement)
    // this updates car.time, car.speed and car.distance
14:  car.estimateEmissions()
15: end while
```

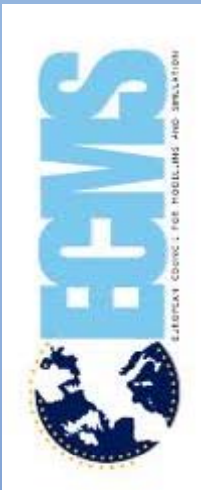
# The algorithm for Green Light, case 2

```
1: car.distance ← 0 // the total distance traveled by the car
2: car.time ← 0 // the total time the car traveled
3: timeIncrement ← 0:06 {the time increment to apply runge-kutta}
4: car.setMode("cruise") // the driver maintains a constant speed
5: while car.distance < distanceToTrafficLight - 100 do
6:     // assume the driver starts to break 100m before the intersection
7:     car.updateSpeedAndLocation(timeIncrement)
8:     car.estimateEmissions()
9: end while
10: car.setMode("break") // the driver breaks to stop at the red light
11: while car.distance < distanceToTrafficLight do
12:     car.updateSpeedAndLocation(timeIncrement)
13:     car.estimateEmissions()
14: end while
15: car.setMode("accelerate") // the driver accelerates to the speed he had
before stopping
16: while car.speed < WantedSpeed do
17:     car.updateSpeedAndLocation(timeIncrement)
18:     car.estimateEmissions()
19: end while
```





# The algorithm for Red Light, case 1



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```
1: car.distance ← 0 // the total distance traveled by the car
2: car.time ← 0 // the total time the car traveled
3: timeIncrement ← 0:06 // the time increment to apply runge-
   kutta
4: car.setMode("accelerate") // the driver accelerates
5: while car.distance < distanceToTrafficLight do
6:   neededSpeed ← (distanceToTrafficLight - car.distance)
   ÷ (redTime - car.time)
7:   if neededSpeed < MinSpeedAllowed then
8:     return // the driver cannot avoid stopping at the red
   light
9:   end if
10:  if neededSpeed ≥ car.speed then
11:    car.setMode("cruise")
12:  end if
13:  car.updateSpeedAndLocation(timeIncrement)
   // this updates car.time, car.speed and car.distance
14:  car.estimateEmissions()
15: end while
```

# The algorithm for Red Light, case 2

```
1: car.distance ← 0 // the total distance traveled by the car
2: car.time ← 0 // the total time the car traveled
3: timeIncrement ← 0:06 // the time increment to apply runge-kuttag
4: car.setMode("cruise") // the driver maintains a constant speed
5: while car.distance < distanceToTrafficLight - 100 do
6:   // assume the driver starts to break 100m before the intersection
7:   car.updateSpeedAndLocation(timeIncrement)
8:   car.estimateEmissions()
9: end while
10: car.setMode("break") // the driver breaks to stop at the red light
11: while car.distance < distanceToTrafficLight do
12:   car.updateSpeedAndLocation(timeIncrement)
13:   car.estimateEmissions()
14: end while
15: car.setMode("accelerate")
   // the driver accelerates to the speed he had before stoppingg
16: while car.speed < NeededSpeed do
17:   car.updateSpeedAndLocation(timeIncrement)
18:   car.estimateEmissions()
19: end while
```



# Experimental results

- The evaluation was done using modeling and simulation.
  - Model vehicular traffic, communication from traffic lights to vehicles, driver behavior (speed adaption) and fuel consumption and emissions.
- We were interested how acceleration relates to pollutant emissions
  - These experiments verify that the simulation model corresponds in known-cases to the expected mathematical results
  - We considered the case of an average car - the entry values for these experiments followed the analysis of Smith&Cloke (1999).
- We conducted two experiments that evaluate the fuel consumption for the typical driver behaviors.

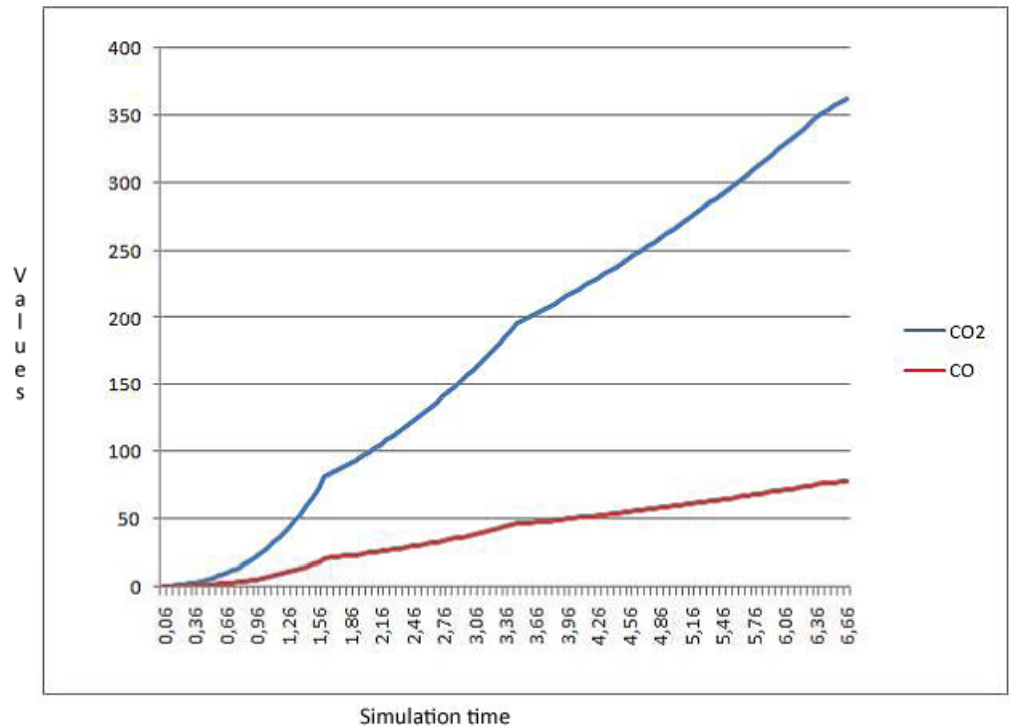
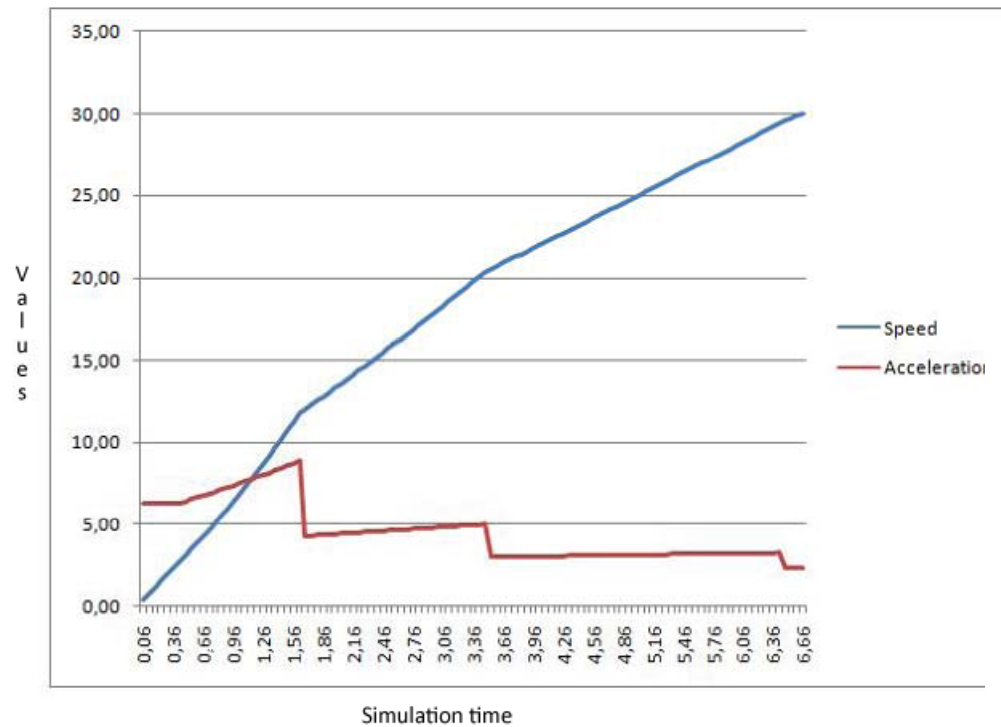


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# Experimental results

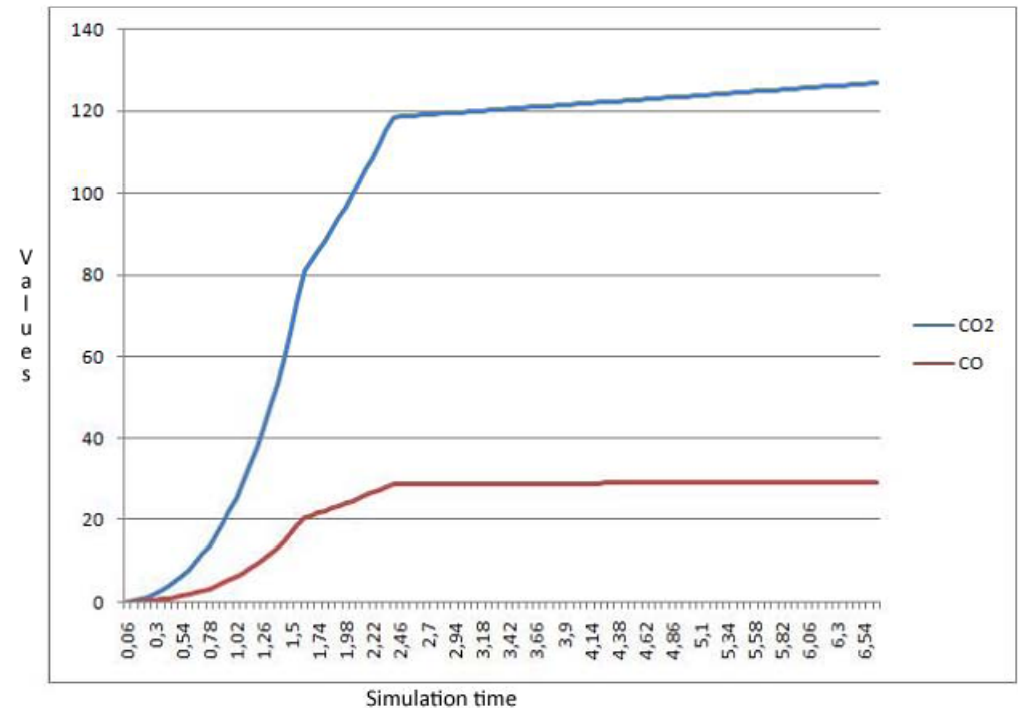
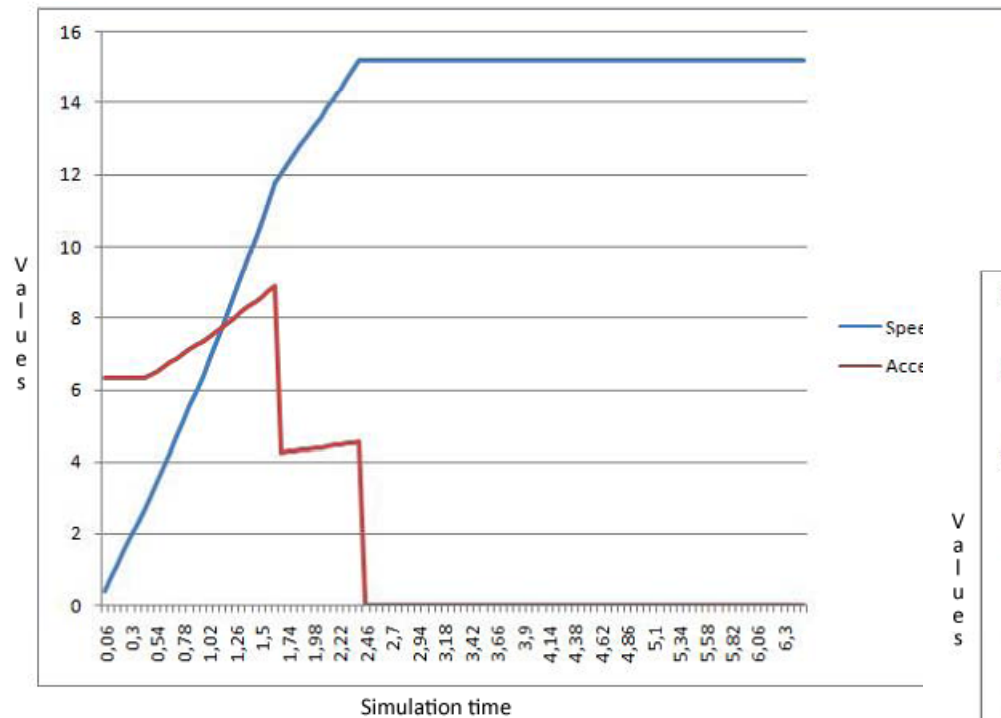
- The driver keeps accelerating until the car reaches 30 m/s (or 108 km/h)
  - This speed was chosen based on the theoretical estimated Haworth and Symmons model and ECE 15-04 regulations (a car would not cruise with a higher speed in an urban area – official regulations limit speeds in such situations to much lower values)



# Experimental results

- Driver accelerates until the car reaches 15.22 m/s (or 54.8 km/h, a speed which is more acceptable for urban areas) and then maintains a constant speed

Comparing the results of the two scenarios, it can be noticed that the quantity of gases emitted by the car in the second scenario ( $\approx 129\text{g}$  of  $\text{CO}_2$ ), is smaller than the one obtained in the first scenario ( $\approx 360\text{g}$  of  $\text{CO}_2$ )



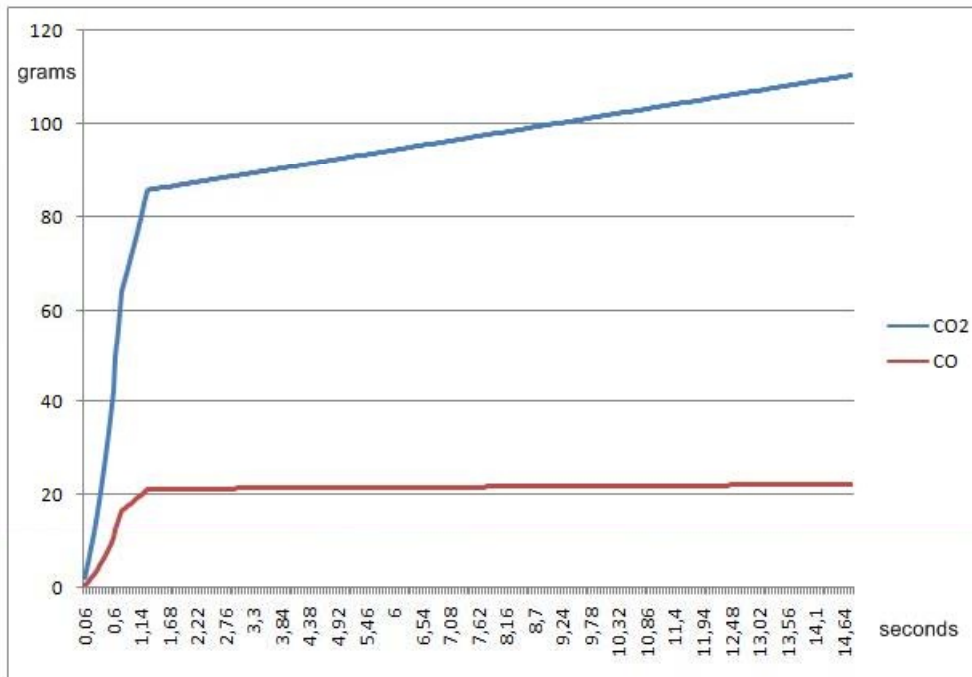
# Case – Green light

- A car is traveling at 40 km/h ( $\sim 11$  m/s) and has 15 seconds to catch the green light. The distance between the traffic light and the car is 200 m.
  - This corresponds to the case when a car cruising at a relatively high speed in town approaches the intersection.
- The car predicts estimates the quantity of emissions:
  - 1) driver catch the green light and accelerates until the needed speed is reached and
  - 2) driver maintains a constant speed, stops and waits at the red light, and then he/she accelerates until the previous speed is obtained.
- The quantity of emissions in the first situation was  $\sim 54$  grams of CO<sub>2</sub>, and in the second situation  $\sim 96$  grams of CO<sub>2</sub>.
- Based on these results, the system advises the driver to accelerate to catch the green light. By doing this, the driver could reduce the quantity of CO<sub>2</sub> by approximately 42 grams (going at high speed, but this higher limit depends on the maximum speed imposed by legislation in that particular location).

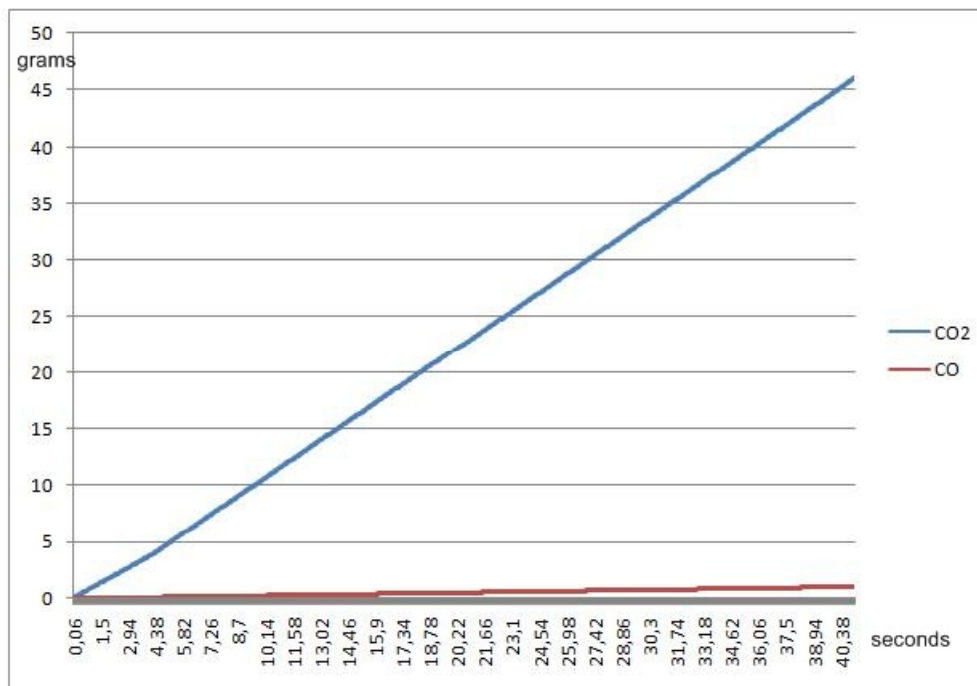




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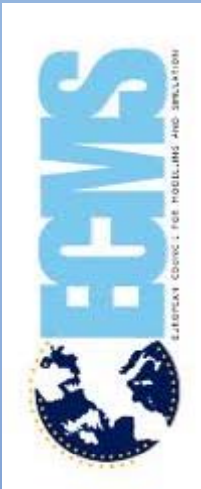
Quantity of emissions in situation 1



Quantity of emissions in situation 2

# Conclusions

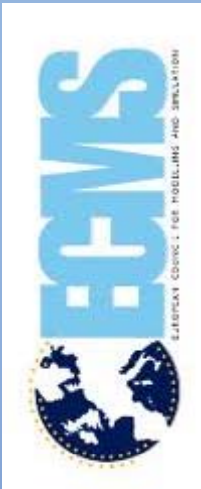
- Solution that uses traffic lights, mobile devices and wireless communication to reduce car emissions
- In order to decide whether the driver's action of catching the green light leads to less fuel consumption, by recommending accelerate/decelerate, we devised a method to predict the car's movement
  - We use the motion equation of a car to predict its speed and position at any time
- To estimate a specific driver's behavior and predict how the car is going to move in different situations is a difficult task, because of the number of parameters to be considered: all forces that act on the car, coupled with the human factor.
- The solution was evaluated using modeling and simulation
  - The results show that the proposed algorithm can recommend speeds that, in fact, lead to a decrease in the emissions of a car





# Q&A

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Thank you! 😊